First page (done)

Select Character or make new character

* Select
* Delete

Selected a character (done)

* Start session
* Check character sheet
* Edit character
* Level up

Started session

* Start combat
* Background and story
* Skill check
* Items
* Weapons

Started combat

* Show initiative and roll for initiative

Rolled initiative

* Show initiative roll
* Show armor class
* Show speed
* Show health
* Click take damage > popup with damage automatically calculated
* Click to attack > show weapons and spells/cantrips
* Click for ability scores and skills > roll saving throw (denk enkel AS voor saving throws)
* Traits
* Items

If dead > death saving